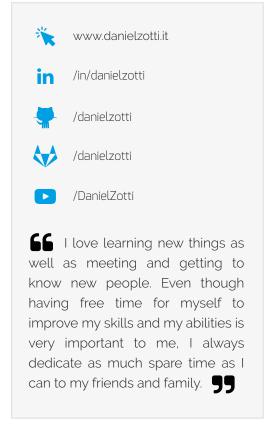


# CHEERFUL | CREATIVE | OPTIMIST | ORGANISED | PRACTICAL









**EDUCATION** 

FONDAZIONE ITS VOLTA

PROFESSOR

Degree in Computer engineering

> UNIVERSITÀ DEGLI STUDI DI TRIESTE





### **SUMMARIZING**



### My story as a web developer

- I start my career as a full stack developer in **PHP**.

  I develop a new appreciation for **LINUX** and I start to use **LAMP** stack (Linux, Apache, MySql, PHP)
- In order to improve the UX in my applications, I introduce a lot of "VANILLA" JAVASCRIPT code. I start to write async code (AJAX) to improve even more the usability.

  To enhance the UI I increase my css skills and I embrace the smacss guidelines.
- I realize that supporting different browsers (and versions) implies writing much more JavaScript lines of code, furthermore it forces me to "dirty" my application logic.

I discover the **JQUERY** library; writing JavaScript code becomes easier and my code is automatically fully supported by whole browsers.

- 2012 I create **MY OWN CMS** developed in **PHP**, in order to manage my websites.
- I need to devep a lot of websites and I decide to use **DRUPAL CMS** (PHP) in order to be more productive.
- 2014 I start to work with another developer.

We develop tailored "enterprise" applications using **CONTINUOUS DEPLOYMENT** (CD) with **JAVA** back end and **ANGULARJS** front end.

We use **GIT** as version control system and **JENKINS** for CD on our Linux servers.

Back end is built on **spring** MVC framework and we use **HIBERNATE** as our default ORM.

I become aware of **sass** (CSS extention) and I systematically integrate it on all my projects to write highly maintenable and reusable code.

After a while we decide to split our job in two main tasks in order to speed up the development process:

I MANAGE THE FRONT END PART and he handles the back end. I start using ANGULARJS to develop single page applications (SPA). We develop standard WEB API to let client and server communicate.

I change my job and I start working for a company which uses **windows** as main platform; I start to write **c#** code.

In the following 4 years I incrementally introduce into company's workflow what I've learnt by my self in past years (GIT, CI, AngularJS, SCSS, ...) and I **SIGNIFICANTLY INCREASE THE SOFTWARE QUALITY** and **SPEED UP THE DEVELOPMENT PROCESS**.

2016 ANGULAR is released (AngularJS 2.0); it's written in TYPESCRIPT and uses reactive programming (RXJS).

I continue studying these programming aspects and I actively participate in **ONLINE COMMUNITY.** I try to share more and more my personal open source projects on **GITHUB**.

- I introduce **REDUX (NGRX)** and **STATELESS/STATEFUL COMPONENTS** pattern on my web applications which become more maintanable and scalable. I continue to study in depth the Angular framework.
- I teach a class for the first time (Fondazione ITS Volta) and I GET SO MUCH PASSIONATE ABOUT TEACHING that the next year I do it two other courses.
- 2019 I publish my first NPM PACKAGE FOR ANGULAR on npmjs.org, available to the community.

I get passionate about **PWA** (Progressive Web Application) while I develop an online **GAME** for mobile devices. I transform my personal website in an Angular **PWA** introducing also the **SSR** (Server Side Rendering).

I change my job and I start working on **AMAZON AWS**. I write my first **LAMBDA FUNCTION**. I develop in **PYTHON** using a lot of features of the **PANDAS** library.

In my spare time, I start studying **REACT** (with Typescript) and its **HOOKS**. I "**DOCKERIZE**" all the web applications on my linux server.

I change my job again to work exclusively with **FRONTEND TECHNOLOGIES**.



FROM

May 2021

TO

**NOW** 

# FRONTEND DEVELOPER



BITROCK S.R.L.

Via Borsieri, 41 - 20159 Milano (IT)

#### **ACTIVITIES**

- > IT consultancy about **frontend** technologies
- Internal training for developers

#### **RELEVAN TECHNOLOGIES**

- Frameworks: VueJS, Angular
- Libraries: React, RxJs, NgRx, Redux, GraphQL
- Description of the technologies: Microfrontend

#### **SKILLS**

















- Redux (NgRx)
- RxJs
- Stateless & Stateful component pattern
- Custom UI kit



FROM

Mar 2020

TO

**Apr 2021** 

WEB DEVELOPER



### WARTSILA

Loc. Bagnoli della Rosandra, 334 - 34018 San Dorligo della Valle (TS) - Italia

#### **ACTIVITIES**

- Design and development of internal web app based on Angular e React
- Data analysis with **Python**
- Design and development of AWS Lambda in Python and NodeJS (+ TypeScript)

#### RELEVANT PROJECTS

- "Wartsila fleet activity" web app to monitor Wartsila fleet utilization
- analysis based on AIS (Automatic Identification System) data

#### MAIN SKILLS















#### SECONDARY SKILLS









- AWS
- PostgreSQL
- Redshift
- Athena
- Atlassian suite (Bitbucket, Jira, Bamboo, ...)
- PowerBl
- GIT (source code management)



FROM

Jun 2015

TO

Feb 2020

WEB DEVELOPER



### PROMOSCIENCE S.R.L.

Loc. Padriciano, 99 - 34149 Trieste (IT)

#### **ACTIVITIES**

- Design and development of websites based on Umbraco CMS
- Design and development of tailored web applications

#### **RELEVANT PROJECTS**

- phonebook stand-alone app + website integration (ICTP)
- research proposal management to use nanoscale infrastructure (NFFA Europe)
- helpdesk system to support intellectual property (PuntoCartesiano)

#### MAIN SKILLS













- Redux (NgRx)
- RxJs
- Stateless & Stateful component pattern
- Custom UI kit

#### SECONDARY SKILLS











- MS SQL Server
- PostgreSQL
- Entity Framework
- .NET Framework
- TFS (source code management)
- GIT (source code management)



FROM

Jun 2018

Feb 2020

### **PROFESSOR**



### FONDAZIONE ITS VOLTA

AREA Science Park - SS 14 km 163,5 Basovizza - 34149 Trieste (IT)

#### **ACTIVITIES**

- TIB course: "Medical Devices Software and Mobile Health"
- TIB course: "Web Programming"

#### **COURSES ARGUMENTS**

- ▶ HTML
- CSS
- JavaScript
- mHealth definition
- overview of different types of mobile app
- web application structure
- web application mobile friendly

#### **SLIDES**

- http://bit.ly/mhealth-2019
- http://bit.ly/programmazione-web-slides

#### MAIN SKILLS











#### SECONDARY SKILLS

- Version control system
- Responsive Web Design
- Web API
- Superset
- Toolkit
- Framework and libraries
- Package manager



FROM

Jun 2014

TO

Jun 2015

WEB DEVELOPER



### BLINKING DI ALESSANDRO UMEK

via Damiano Chiesa, 92 - 34128 Trieste (IT)

#### **ACTIVITIES**

- Design and development of websites based on Dupal CMS
- Design and development of tailored web applications and business management databases in support of dealers
- Design and development of e-commerce websites

#### **RELEVANT PROJECTS**

- 3D website (www.blinking.eu)
- real estate agency website (www.operaimmobiliarets.it)

#### MAIN SKILLS















#### SECONDARY SKILLS









- MySQL
- Hibernate ORM
- Spring framework
- GIT
- Nginx
- Jenkins



FROM

**Jun 2008** 

TO

Jun 2015

WEB DEVELOPER



### I.R.C.C.S. BURLO GAROFOLO

via dell'Istria, 65/1 - 34137 Trieste (IT)

#### **PUBLICATIONS**

Design and development of a computer program for the evaluation of the healthcare executive - biomed 2010

#### **ACTIVITIES**

- Design and development of websites based on Dupal CMS
- Design and development of tailored web applications and business management databases in support of researchers and administrative staff
- Insiel's software parametrization

#### RELEVANT PROJECTS

- public tender management software
- software for the screening of neonatal auditory diseases in region F.V.G.
- intranet to manage Burlo Garofalo's computers, servers and network devices
- web application to manage research activity of Burlo Garofalo
- web application that implements the M-Chat (Modified Checklist for Autism in Toddlers)

#### MAIN SKILLS













#### SECONDARY SKILLS













- Gestione server Linux
- Gestione rete ospedaliera
- Nginx

# **EDUCATION**



**March 2018** 



**Mastering Angular** 

FABIO BIONDI

Verona

Sep 2006 - Jul 2011



# Degree in computer engineering UNIVERSITÀ DEGLI STUDI DI TRIESTE

Piazzale Europa, 1 - 34127 Trieste (IT)

Sep 2001 - Jul 2006

Scientific high school diploma LICEO SCIENTIFICO STATALE "GALILEO GALILEI"

via Mameli, 4 - 34139 Trieste (IT)

### **ABOUT ME**





#### **PERSONALITY**

I am a CHEERFUL person who likes making NEW FRIENDS.

Anyone I have met in my life has taught me something new and allowed me to learn more about myself. I am very **CAREFUL TO DETAIL**, perhaps a little too much sometimes.

I love joking around and **HAVING A GOOD LAUGH**, and I always try to find the silver lining in every situation.

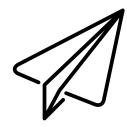


#### ORGANISATION, COMMUNICATION AND MANAGEMENT SKILLS

I am **VERY TIDY** and disciplined and, whenever necessary, I try to solve any problem as quickly and effectively as possible.

I am a **FAST LEARNER** and I **WORK WELL WITH OTHERS**, especially when team effort is required.

I am not a great public speaker but I am very **RATIONAL AND ORGANISED** and I am very good at laying out concepts clearly for others



#### **CREATIVE SKILLS, SPORTS AND HOBBIES**

As a creative person, I try to bring **CREATIVITY TO EVERY ASPECT OF MY LIFE**: at work, during my spare time and when I play sports.

I have played **FOOTBALL** at a competitive level for more than 20 years but now I play with friends in a 7-player team in a tournament of Trieste.

I enjoy **RUNNING** and I have played different sports over time. I have also participated in a couple of editions of "FISHERMAN'S STRONGMAN RUN" and "RAMPIGADA SANTA".

I love **DIVING** and I am proud to say that my friends and I won 5 editions of "OLIMPIADE DELE CLANFE". In the tenth edition we also won the "MORBIN" prize, of which I am especially proud.

I have been playing the **PIANO** since I was 4, but since I went to university I haven't had the time to take lessons and I only play as a hobby, composing a piece every now and then.

In 2012 and 2018 I won the AIR BAND CONTEST with my band "Ban Halen" using some mashups I created.

I love theme parties and "CARNEVALE". At home I have many costumes that I made myself and every year during "Carnevale" I organise a "group costume" with my friends.

I like making **SHORT FILMS**, **FUNNY PHOTO MONTAGES**, and **GRAPHIC DESIGN** in general.

In 2017 I **WON** the contest "INVENTO TRIESTE", which was organised by the municipality of Trieste, by achieving first place in all the three categories: video, slogan and logo.